

Maths Calculation Policy

The following Calculation Policy has been largely adapted from the *White Rose Maths Hub* Calculation Policy, with additional material from *Power Maths*, and meets requirements of the National Curriculum 2014 for the teaching and learning of mathematics, in accordance with an increased emphasis on fluency and mastery of concepts. It is designed to provide pupils with a clear and smooth progression of learning through KS1 and KS2 and ensure that the teaching of calculation methods remains consistent across the 4 operations of addition, subtraction, multiplication and division. The consistent use of the CPA (concrete, pictorial, abstract) approach helps children develop mastery across all the operations in an efficient and reliable way. This policy shows how these methods develop children's confidence in their understanding of both written and mental methods. The school calculation policy builds progressively from the content and methods established in EYFS, with a recognition that concrete and pictorial representations of problems continue to play a valuable role throughout all key stages.

Age-stage expectations

The calculation policy is organised according to age-stage expectations as set out in the National Curriculum (2014); however, we recognise that pupils need to be taught at an appropriate level 'based on the security of pupil's understanding and their readiness to progress to the next stage' (National Curriculum). This 'readiness to progress' is a clear focus at this challenging time and there will be a clear emphasis on recapping and reviewing methods from previous years where needed.

Context for calculation

It is crucial that children are given real-life contexts and problems in which to use and apply their calculation methods. Children subsequently develop a more secure understanding of the purpose of calculations and learn to choose their operations with accuracy. This is a priority in an increasingly-challenging curriculum, with its focus on mastery.

Choosing a calculation method

Children must be taught and encouraged to use a simple process in deciding what approach to take to a calculation, ensuring that they select the most appropriate method for the problem, whether mental or written. Children need to be comfortable with a wide variety of strategies and representations in order to demonstrate this.

KEY STAGE 1

Children develop the core ideas that underpin all calculation. They begin by connecting calculation with counting on and counting back, but they should learn that understanding wholes and parts will enable them to calculate efficiently and accurately, and with greater flexibility. They learn how to use an understanding of 10s and 1s to develop their calculation strategies, especially in addition and subtraction.

Key language: whole, part, ones, ten, tens, number bond, add, addition, plus, total, sum, altogether, subtract, subtraction, find the difference, take away, minus, less, fewer, more, group, share, equal, equals, is equal to, is the same as, groups, equal groups, double, times, multiply, multiplied by, divide, divided by, share, group, shared equally, half, times-table

KEY STAGE 2

In Years 3 and 4, children develop the basis of written methods by building their skills alongside a deep understanding of place value. They should use known addition/subtraction and multiplication/division facts to calculate efficiently and accurately, rather than relying on counting. Children use place value equipment to support their understanding, but not as a substitute for thinking.

Key language: partition, place value, tens, hundreds, thousands, column method, whole, part, decrease, equal groups, the product of, sharing, grouping, bar model

In upper Key Stage 2, children build on secure foundations in calculation, and develop fluency, accuracy and flexibility in their approach to the four operations. They work with whole numbers and adapt their skills to work with decimals, and they continue to develop their ability to select appropriate, accurate and efficient operations.

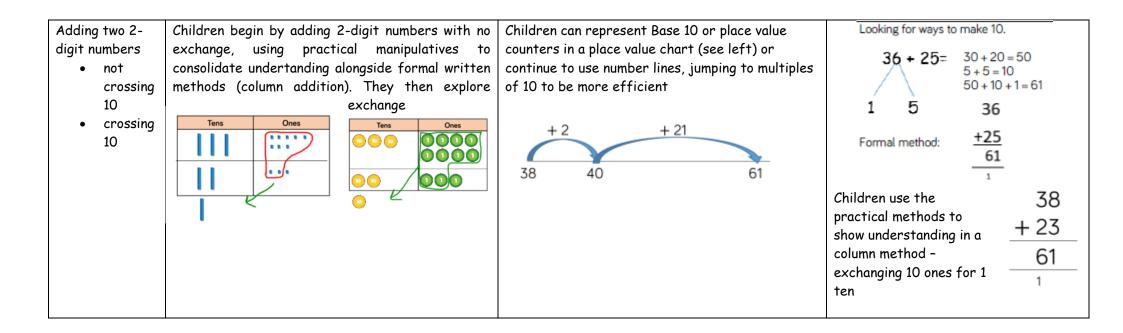
Key language: decimal, column methods, exchange, partition, mental method, ten thousand, hundred thousand, million, factor, multiple, prime number, square number, cube number

Accurate use of mathematical language demonstrates understanding of concepts and children will be introduced to key words and concepts as appropriate. This is taken from *Power Maths*.



	EYFS / Year 1 Addition			
Objective and Strategy	Concrete	Pictorial	Abstract	
Combining two parts to make a whole: understanding the part-whole model Adding two 1- digit numbers to 10	Use part-part-whole model; use cubes to add two numbers together, as a group or in a bar. Other resources can be used: teddy bears, shells, people, toy cars! The parts are 4 and 3. The whole is 7.	Children draw to represent the parts and understand the relationship with the whole. The parts are 4 and 3. The whole is 7.	4 + 3 = 7 4 is a part, 3 is a part and the whole is 7.	
Starting at the bigger number and counting on using number lines (using cubes or Numicon to help)	Start with the larger number and count on one by	A bar model to encourage children to count on rather than count all. Children may also draw a number line and count on	 4 + 2 = 6 Children place the larger number in their head and count on the smaller number to find the answer. They may also think of the number line as an abstract idea - what is 2 more than 4? What is the sum of 2 and 4? What is the total of 4 and 2? 	
Regrouping to make 10, using ten frames, counters, cubes and Numicon	one. Bead strings can also be used. 6+5 000000000000000000000000000000000000	in ones or in one jump.	 6 + 5 = 11 Children start to understand the idea of equality: 6 + = 11 	

Adding 1 and 2- digit numbers to 20		Children draw the ten frame and counters / cubes. They may also partition the smaller number using the part-part-whole model to make 10	6 + 5 = 5 + 6 + 5 = + 4
Adding three 1- digit numbers	Children should look for number bonds to 10, or doubles, to add more efficiently.	Year 2 Addition Year 2 Addition	7 + 6 + 3 = 16 7 + 6 + 3 = 16 10
Adding a 2-digit number and ones • not crossing 10 • crossing 10	TO + O using base 10. Continue to develop understanding of partitioning and place value. 41 + 8	Children to represent the base 10 e.g. lines for tens and dot/crosses for ones. $ \begin{array}{c c} 10s & 1s \\ \hline 1111 & . \\ \hline 4 & 9 \\ \end{array} $	$ \begin{array}{c} 41+8 \\ 41+8 \\ 40+9=49 \\ 40+9=49 \\ \hline + 8 \\ \hline 44 \\ 49 \\ \hline 49 \\ 49 \\ \hline 49 $
	Practical apparatus used to find the number bond to 10	Children encouraged to count on from the larger + 2 + 3 	Children can also use their number bonds to 10 to help: 38 + 5 = 43 8 + 5 = 13, so $38 + 5 = 43$



		Years 3 - 6 Addition	
Adding numbers with up to 3 digits - no exchange Year 3	Use Base 10 to solve practically, adding the ones first then the tens	Children may draw counters using a place value grid	They will use a written column method adding the ones first, then the tens, then the hundreds 223
	Place value counters and grids will also be used (see below) with no regrouping (exchange)		+ 1 1 4 3 3 7
Adding numbers with up to 3 digits - with exchange Year 3 We will start with exchange into 1 column, before moving onto exchanges in more than 1 column	We will use Base 10 265 + 164 Use of place value counters to add HTO + TO, HTO + HTO etc. When there are 10 ones in the 1s column- we exchange for 1 ten, when there are 10 tens in the 10s column- we exchange for 1 hundred. 1005 105 15 000 000 000 000 000 000 000 000 000 000 000	Children can represent the counters in a place value chart, showing where they need to exchange: 100s 10s 1s	Column method used: start with the ones first, then the tens, then the hundreds $ \begin{array}{r} 243 \\ \underline{+368} \\ \underline{611} \\ 1 1 \end{array} $

Adding numbers with up to 4 digits Year 4	Children will continue to use practical methods to add larger numbers - place value grids or Base 10. They will exchange 10 ones for a ten, 10 tens for a hundred and 10 hundreds for a thousand	Children can represent addition in a place value grid, using coloured circles to show the exchanges	Children continue to use a formal written method of column addition	
	Thousands Hundreds Tens Ones	Thousands Hundreds Tens Ones		
			1 3 7 8	
			+ 2 1 4 8	
			3526	
Adding numbers with more than 4 digits Year 5 Adding decimals,	Children use place value grids or Base 10 to consolidate understanding, using larger numbers Decimal place value counters introduced to help with exchange	Children may draw representations on a place value grid	Children use column methods accurately (relate decimals to money and measures) $f=23\cdot59$ $+f=7\cdot55$ $f=31\cdot14$	
including money (3 decimal places)				

Adding several numbers of	As Year 5, using place value counters to add decimals	As Year 5	81,059
increasing complexity			3668 15,301 + 20,551 120,579
Year 6			23.361
Adding money and measures with different numbers of decimal places			Insert zeros for place holders. $\begin{array}{c} 9 \cdot 0 & 8 & 0 \\ 5 & 9 \cdot 7 & 7 & 0 \\ + & 1 \cdot 3 & 0 & 0 \\ \hline 9 & 3 \cdot 5 & 1 & 1 \end{array}$

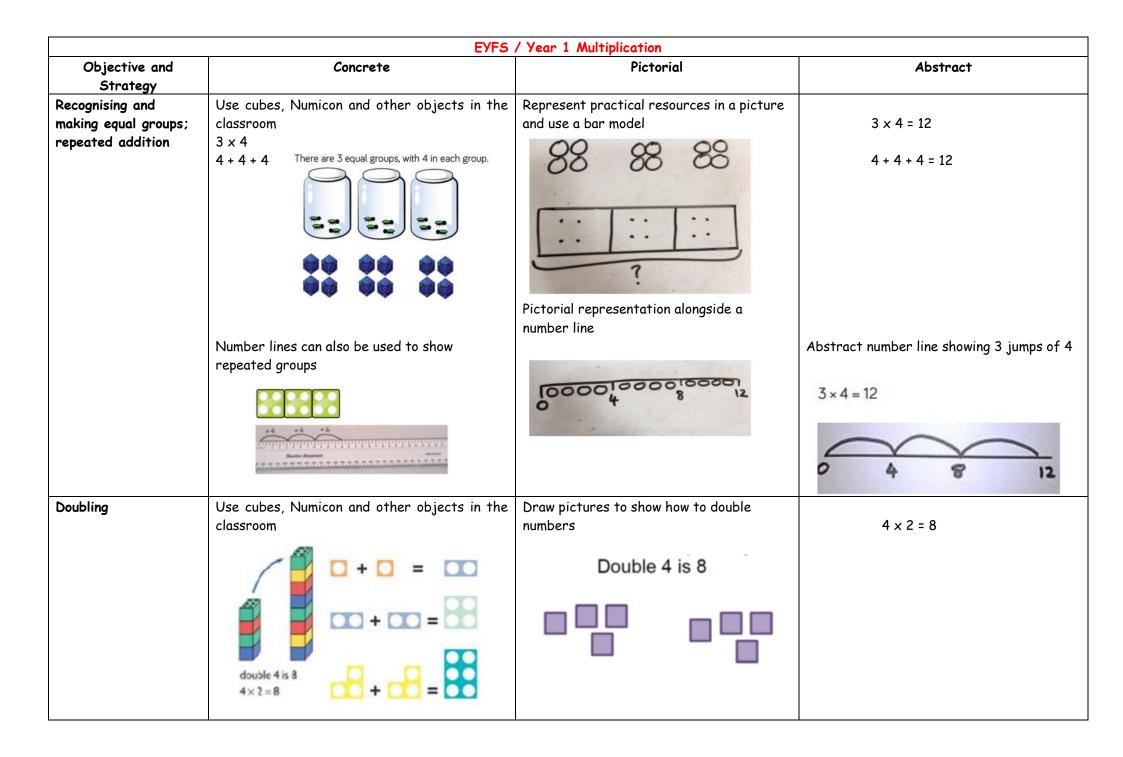
	EYFS / Year 1 Subtraction				
Objective and Strategy	Concrete	Pictorial	Abstract		
Taking away ones (starting within 10 and moving onto 20)	Use practical apparatus (counters, cubes, toys) to show how objects can be taken away 4 - 2 = 2 First Then Now OCCOUNT OF THE OCCUPACION	Crossing out drawn objects to show what has been taken away 5 - 3 = 2	7 - 4 = 3 9 - 5 = 4		
Counting back	Move objects away from the group, counting backwards Moving beads along the string, counting backwards	Count back in ones using a number line or a number track 6 - 2 = 4 1 2 3 4 5 6 7 8 9 10	Put 6 in your head and count back 2. What number are you at? Children can represent this on an empty		
Finding the difference	Compare physical objects and quantities (display them carefully so they represent a bar model) Calculate the difference between 8 and 5.	Count on using a number line to find the difference; they can also draw cubes or other concrete objects to show what they need to calculate	Find the difference between 8 and 5. 8 - 5, the difference is Children to explore why 9 - 6 = 8 - 5 = 7 - 4 have the same difference		

Part-part-whole model	Use part-part-whole models to show the link to	Draw the part-part-whole models	Move to using numbers within part-
Represent and use number bonds and related subtraction facts within 20	addition (the inverse) with practical equipment	pictorially	part-whole models 5 12 7
Make 10 using the ten frame	Use a ten frame and counters or cubes to create numbers and subtract using number bonds to 10 (partition the subtracted number) 14 - 5 -4 -1	Use number lines to count back to 10 and then beyond (bridging 10); they can also represent the ten frame pictorially and discuss what to make 10	How many do we take off first to get to 10? How many left to take off? 14 - 5 = 9 $4 - 1$ $14 - 4 = 10$ $10 - 1 = 9$

	Year 2 Sub	traction	
Regroup a ten into 10 ones	Use Base 10 to show practically that we can exchange a 10 for 10 ones	Show the exchange of a 10 for 10 ones in pictures	Written calculation
Regrouping = exchange		20 - 4 =	20 - 4 = 16
Partitioning to subtract	Use Base 10 to show how to partition the number	Children draw representations of Base	Begin to use column methods for 2-
(without exchange)	when subtracting without exchange 48-7	10 and show the subtraction by crossing off	digit subtraction (without exchange)
Regrouping = exchanging tens for ones	10s 1s 10s 1s 10s 1s 10s 1s 10s 1s 1 1	43-21 = 22	43 <u>21</u>
Column method with exchange	Use Base 10 and place value counters to	Children can draw representations of	Children become more confident with
(2-digit numbers)	demonstrate exchange practically	Base 10 and place value to demonstrate	the column method of subtraction
	Tens Ones	understanding, showing the exchange	(with exchange)
			⁵ 65 − 28
	Tens Ones Ones O O O O O O O O O O O O O O O O O O O		37
Make 10	Children count on to the next 10 and the rest using practical equipment	Use a number line to count onto next 10 and the rest	Written calculation 93 - 76 = 17
	34—28	76 80 90 93 'counting on' to find 'difference'	

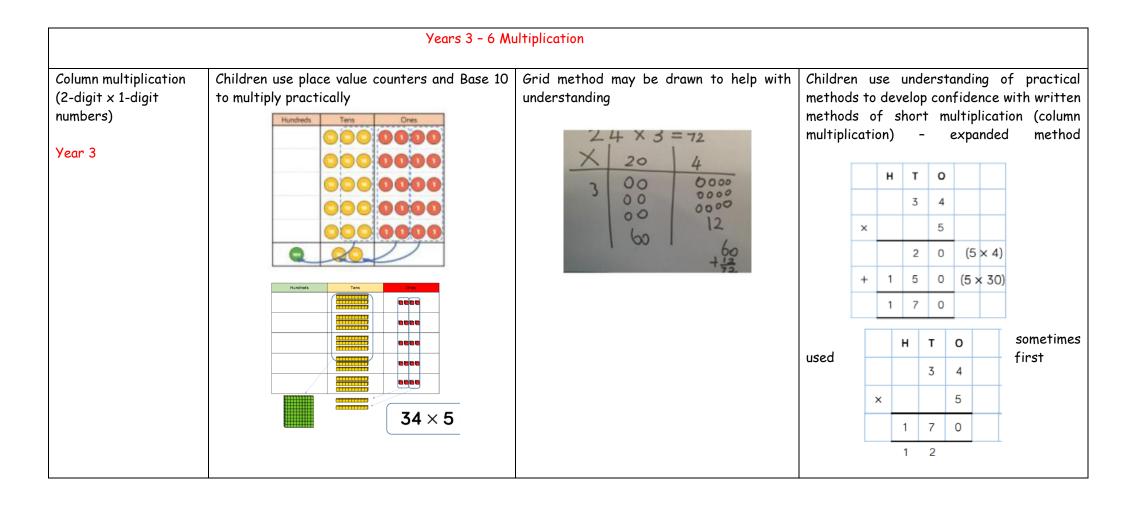
	Years 3 - 6 Subtr	raction	
Column method with	Use Base 10 and show the exchange practically; this can	Represent the Base 10 or place	Formal written method of column
exchange (up to 3-digit	also be shown with place value counters (see below)	value counters pictorially, showing	subtraction
numbers)	Hundreds Tens Ones	the exchange	
Maran 2			³ 435 - 273
Year 3			455
Further practice of 3-digit			- 273
subtraction with no	11/11		262
exchange			202
	Hundreds Tens Ones		
	ddddd		
Column method with		Represent place value counters	Formal column method - children need
exchange (up to 4-digit	Thousands Hundreds Tens Ones	pictorially, showing the exchange	to understand what has happened
numbers)			when they cross out digits (exchange)
Year 4			
year 4			Z 1
Introduce decimal			Å357
subtraction in the context			
of money	Thousands Hundreds Tens Ones		- 2735
			2100
			1622
	0000		1022
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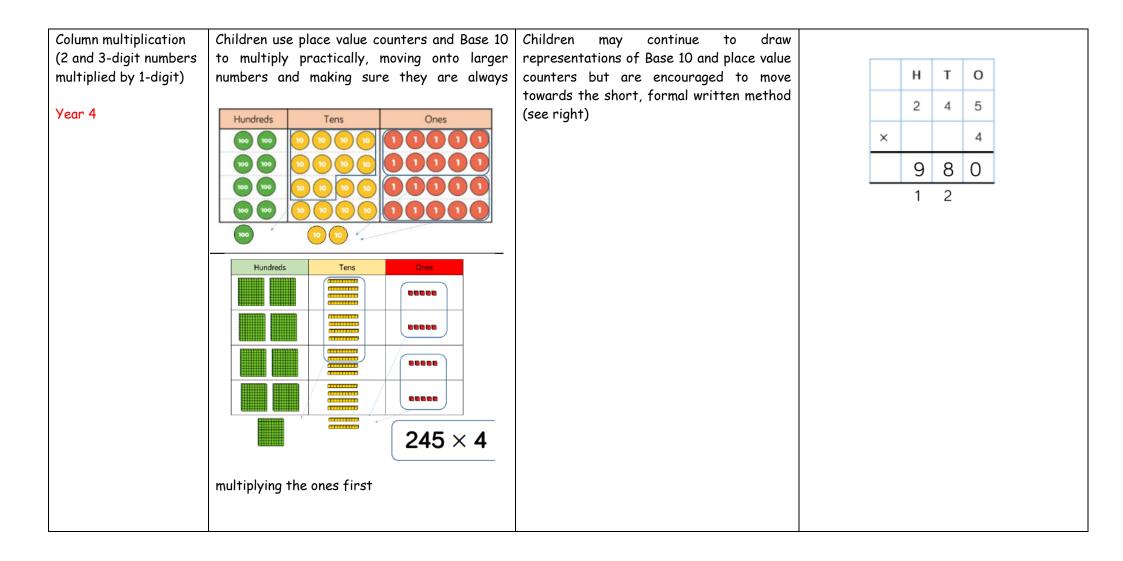
Column method with exchange (more than 4-digit numbers) Years 5 / 6	See above - practical equipment still useful to consolidate understanding of exchange	See above	Formal column method (extend understanding of 0s for place holders) $3^{\prime} 1^{\prime} 0^{\prime} 3^{\prime} 6^{\prime}$ - 2128 28,928
Column method to subtract numbers with up to 3 decimal places (same number of decimal places) Year 5	Place value counters to represent decimals	Children draw or represent counters on a place value grid that includes decimals	Formal column method, aligning decimal point accurately $\begin{array}{c} 4 & 1\\ 5.43\\ -2.7\\ 2.73\end{array}$
Column method to subtract larger numbers; decimals (different number of decimal places) Year 6	See above - practical equipment still used where needed to give clarity	See above	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

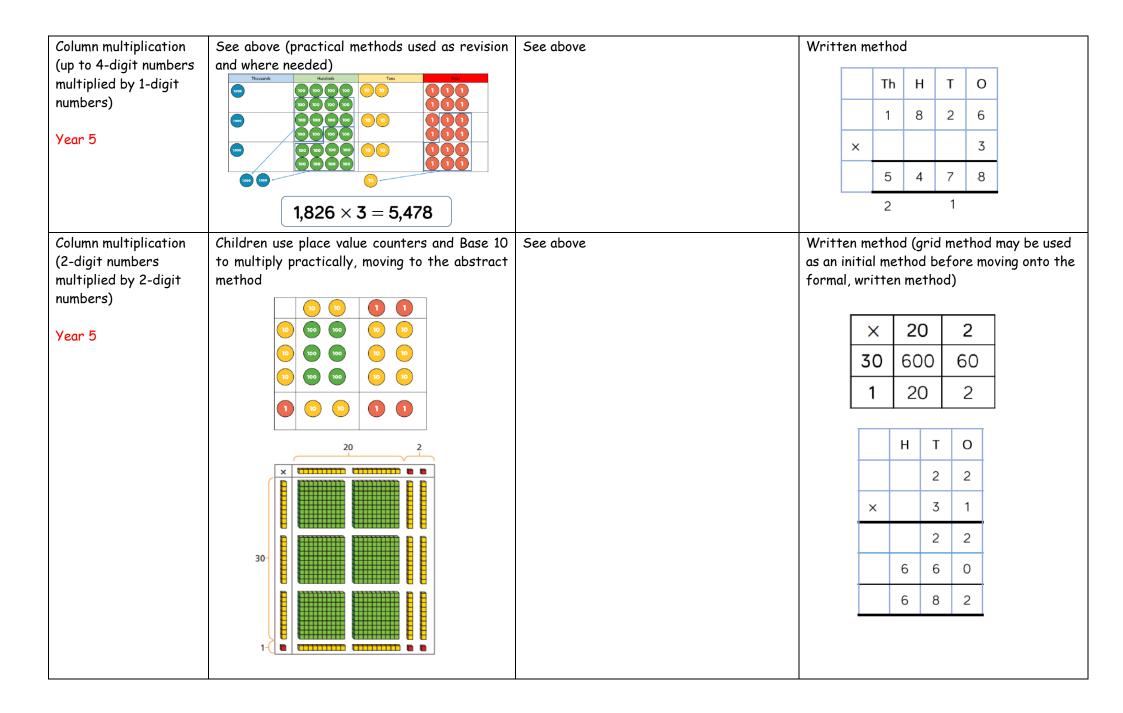


Counting in multiples	Use cubes, Numicon and other objects in the	Draw representations to show counting in multiples	2 × 4 = 8
		$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	
	classroom		

	Year 2 Multiplication				
Arrays - showing commutative	Objects can be laid out in arrays to find 2 lots of 5 (and 5 lots of 2) for example. Physical	Children draw their own arrays to show understanding	5 x 4 = 20		
multiplication	objects can also be used to create arrays (cubes)		4 x 5 = 20		
			20 = 4 × 5		
			5 + 5 + 5 + 5		
			Children can use the arrays to write multiplication sentences reinforcing repeated addition		
Using the inverse	Children will use practical objects to explore		2 x 4 = 8 4 x 2 = 8		
relationship	the relationship between multiplication and division		4 X 2 - 0 8 ÷ 2 = 4		
		$\boxed{4}$ $\boxed{2}$ $$ \times $$ = $$	8 ÷ 4 = 2		
			8 = 2 x 4		
			8 = 4 x 2		
			$2 = 8 \div 4$ $4 = 8 \div 2$		
			Show all 8 related fact family sentences.		





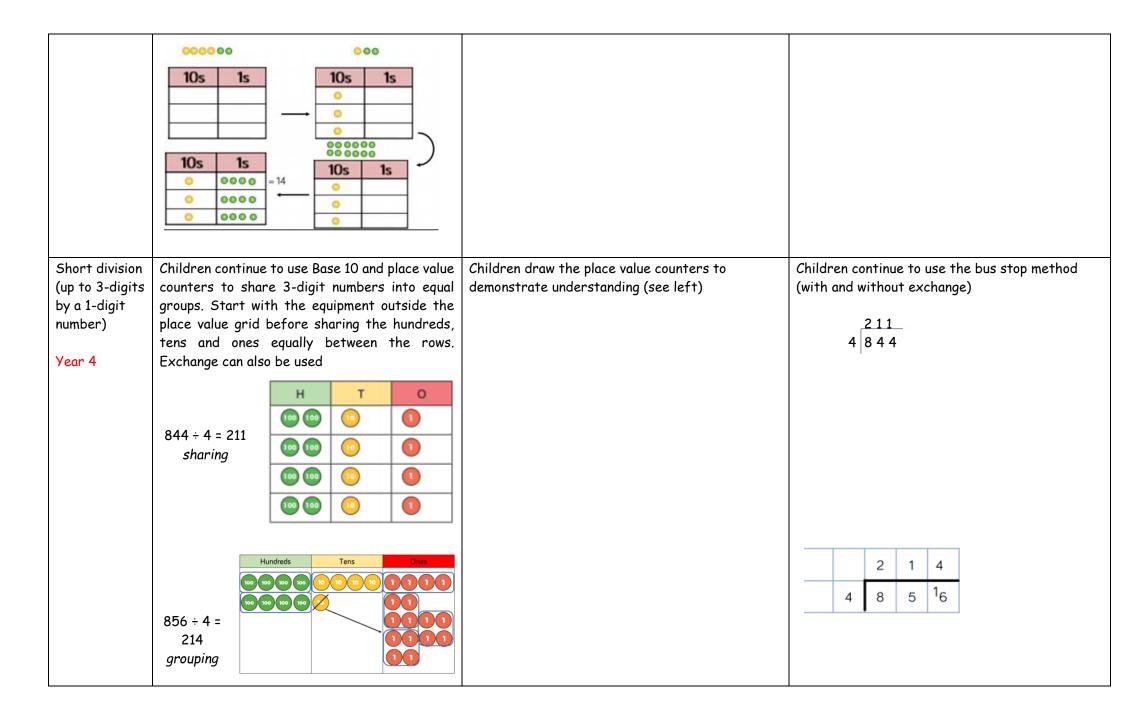


Column multiplication (3-digit numbers multiplied by 2-digit	Children use place value counters and Base 10 to consolidate understanding	Children look at links to the grid method but move quickly onto the formal, writter method of column multiplication					
numbers) Year 5		×	2	200		30	4
	0 00 00 00 00 00 00 0 00 00 00 00 00 00	30 2	6,000 400		900		120
						60	8
			Th	Н	Т	0	
				2	3	4	
			×		3	2	
				4	6	8	
			17	1 ⁰	2	0	
			7	4	8	8	
Column multiplication (multi-digit up to 4-	Children should now be confident with the formal, written method of column		TTh	Th	н	то	
digits multiplied by a	multiplication. Practical equipment can be used			2	7	39	
2-digit number)	to consolidate understanding. If children are still struggling with times tables, multiplication		×			2 8	
Year 6	grids can be used as support so they can concentrate on the method				9 3 7		-
Decimals (up to 2			5	4	1	8 0	
decimal places by a single digit) can also be			7	6	6	9 2	
multiplied using the				3.	1	9	
written method			× 2	8	. r	2	
			\sim	1	7	2	

	EYFS / Year 1 Division						
Objective and Strategy	Concrete	Pictorial	Abstract				
Sharing objects into groups	Use cubes and other objects in the classroom	Children use pictures or shapes to share amounts into equal groups.	At this stage, children do not need to record division formally but can use language like '20 shared between 5 is 4'				
		They may also use arrays or bar models as different pictorial representations 20 20 2 20 2 20 2 2 2 2 2 2 2 2 2 2 2					
Division as grouping eg. I have 20 apples and put them in groups of 5	Use cubes and other practical manipulatives to group objects	Draw pictures to show groupings	20 ÷ 5 = 4 (children are introduced to the division symbol in Year 2)				
groups of 5. How many groups do I have?		Children may also use number lines to count in groups, or multiples					

		Year 2 Division	
Division within arrays (links to multiplication)	Children link division to multiplication by making arrays practically and creating number sentences $15 \div 5 = 3$ $15 \div 3 = 5$ $3 \times 5 = 15$ $5 \times 3 = 15$	Children draw arrays and use lines to split them into groups, making multiplication and division sentences	Children create division and multiplication families 4 x 5 = 20 5 x 4 = 20 20 ÷ 4 = 5 20 ÷ 5 = 4
Repeated subtraction	Children use practical objects to subtract groups from a number ('chunks' of 2 for example) -2 -2 -2 -2 -2 -2 -2 -2	Children represent repeated subtraction pictorially	Children use an abstract number line to represent the equal groups that have been subtracted $\begin{array}{c} -z & -2 \\ \hline & -2 \\ \hline$
Division with a remainder (times tables facts; repeated subtraction)	Divide practical objects into groups and see how many are left over ('remainders'). Cubes, lollipop sticks etc can be used 14 ÷ 4 = 3 r 2	Children draw pictures to show remainders when dividing	Children understand that not all numbers divide perfectly (links to times tables) 12 ÷ 3 = 4 (no remainder) 13 ÷ 3 = 4 r 1

					Years 3 - 6 Division	
Division of 2- digit numbers by a 1-digit number (no exchange; short division introduced as an efficient method) Year 3	Children use Ba numbers, partit value counters numbers into eq 96÷3 3	ioning into will also ual groups Tens 3	tens and or be used Units 2 • • • • • •	nes. Place to share	Children can represent the place value counters pictorially (see left) Children continue to recognise division as both sharing and grouping throughout KS2	Bus stop method (no exchange) 3 9 6
Division with a remainder Year 3	Children contin remainders, re practical equipn	viewing sm	aller numbe			
Division of 2- digit numbers by a 1-digit number (sharing with exchange) Year 3	Children use Base 10 and then place value counters to exchange. Here, we are dividing 42 into 3 equal groups (or rows). We start with the tens; we can put 1 ten in each group and have 1 ten left over. We exchange this ten for 10 ones and then divide the ones equally between the 3 groups $42 \div 3 = 14$				Children draw the place value counters to demonstrate understanding (supporting the practical method). Children can clearly see the equal groups	Children extend understanding of the bus stop method using exchange (showing understanding of remainders) 1 4 3 4 12



Short division	Place value counters can continue to be used to	Children can draw their own counters and group	Children use the short method of division with
(up to 4-digits	support understanding of division	them pictorially	increasing confidence when dividing numbers with
y a 1-digit number, including remainders) Year 5			multiple exchanges $ \begin{array}{r} 4 & 2 & 6 & 6 \\ 2 & 8 & 5 & 13 & 12 \end{array} $
Short division	When children begin to divide larger numbers,		Children can write out multiples to support
(up to 4-digits	written methods become more efficient;		
by a 2-digit number)	concrete and pictorial methods are less effective (see right)		$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
Year 6			7,335 ÷ 15 = 489 0 4 8 9 15 7 7 13 135 15 30 45 60 75 90 105 120 135 150 calculations with larger remainders
Long division (multi-digits by a 2-digit number) Year 6			$\begin{array}{ c c c c c c c c c c c c c c c c c c c$
			7,335 \div 15 = 489 15 7 3 5 - 6 0 0 1 3 5 (x40) - 1 2 0 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 1 3 5 - 0 0 0 10 15 150

