



Art and Design

School Drivers						
	21st Century Citizens Understanding of the Wider World		Independent Learner Independent Resilient Creative and Curious Able to think Critically		Healthy Living Outdoor Learning	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2 (Art week)
Reception	Drawing: Marvellous marks Core learning To investigate the marks and patterns made by different textures. To explore making marks with felt tips. To explore making marks with chalk. To explore mark making with pencils. To create a simple		Painting and mixed media: Paint my world. Core learning To explore paint through finger painting. To create natural paintbrushes using found objects. To respond to music through the medium of painting.		Sculpture and 3D: Creation station Core learning To explore clay and its properties. To create natural 3D landscape pictures using found objects. To generate inspiration and conversation about sculpture art and artists. To make a 3D clay sculpture using the	Craft and design: Let's get crafty Core learning To develop scissor skills. To develop threading skills. To learn about the different ways in which we can join materials together and to practise these techniques. To learn how to fold, curl and cut paper to

	observational drawing. To use a variety of colours and materials to create a self-portrait. Vocabulary Artist, Bumpy, Chalk, Circle, Colours, Curved, Drawing, Feeling, Felt tips, Hard, Line, Long, Mark, Mark making, Medium, Observational drawing, Observe, Oil pastel, Paint, Pattern, Pencils, Ridged, Rough, Rubbing, Self-portrait, Short, Smooth, Soft, Squiggly, Straight, Texture, Thick, Thin, Wavy, Wax crayons, Zig-zag		To make child-led collages using mixed media. To create landscape collages inspired by the work of Megan Coyle. To create a large piece of group artwork based around fireworks. Vocabulary Collage, Create, Cut, Dab, Design, Dot, Flick, Glide, Glistening, Glossy, Landscape, Permanent, Rip, Shiny, Silky, Slimy, Slippery, Smooth, Splat, Splatter, Squelchy, Stick, Sticky, Sweep, Swirl, Swish, Tear, Temporary, Transient art, Wet, Wipe		designs created last lesson. Vocabulary 3D art, Bend, Clay, Chop, Collage, Cut, Evaluate, Flatten, Join, Landscape, Pinch, Plan, Poke, Pull, Push, Reflect, Roll, Sculpture, Silky, Slimy, Slippery, Smooth, Squash, Squelchy, Sticky, Stretch, Twist, Wet	achieve a desired effect. To create a design for a tissue paper flower. To create a tissue paper flower based upon last lesson's design. To refine small motor skills through the use of drawing, cutting and manipulating paper. Vocabulary Bend, Blades, Crease, Create, Cut, Design, Flange, Fix, Fold, Glue, Handle, Join, Paper clip, Pattern, Pinch, Plan, Pull, Push, Rip, Roll, Scissors, Scrunch, Slot, Snip, Split pin, Straight line, String, Strip, Sturdy, Tape, Thread, Tie, Wave, Wobbly, Wrap, Zig-zag
Artists			Megan Coyle		Beth Cavener Julie Wilson	
Year 1	Drawing: Exploring line and shape. Core learning		Painting and mixed media: Colour Splash Core learning		Craft and design: woven wonders Core learning	Sculpture and 3D: Paper play Core learning

	To explore control and pressure to create different types of lines. To practise drawing different lines using music as a stimulus. To connect lines to draw shapes. To explore lines and shapes in pictures for portrait drawing. To use control and pressure skills to add colour to a drawing. To create an artist-inspired artwork using lines and shapes. Vocabulary artist, control, line, pressure, shape.		To investigate how to mix secondary colours To apply knowledge of colour mixing when painting To explore colour when printing To experiment with paint mixing to make a range of secondary colours To apply their painting skills when working in the style of an artist Vocabulary Hue, Shade, Primary colour, Secondary colour, Pattern, Mix, Blend, Print, Shape, Kaleidoscope, Texture, Space, Thick		To know that art can be made in different ways To choose, measure, arrange and fix materials. To explore plaiting, threading and knotting techniques. To learn how to weave. To combine techniques in a woven artwork. Vocabulary Art, Artist, Craft, Knot, Plait, Thread, Threading, Weaving, Warp, Weft, Loom	To roll paper to make 3D structures. To shape paper to make a 3D drawing To apply paper-shaping skills to make an imaginative sculpture To work collaboratively to plan and create a sculpture To apply painting skills when working in 3D Vocabulary Sculpture, Artist, Three dimensional (3D), Cylinder, Curve, Loop, Tube, Concertina, Overlap, Spiral, Zig-zag, Carving, Mosaic, Imagine
Artists	Bridget Riley Paul Klee Brianna McCarthy		Clarice Cliff Jasper Johns		Judith Scott Cecilia Vicuna	Marco Balich Louise Bourgeois Samantha Stephenson
Year 2	Drawing: Understanding tone and texture.		Painting mixed media: Life in colour Core learning		Sculpture and 3D: Clay houses Core learning	Craft and design: map it out Core learning

	Core learning To explore drawing techniques using a range of materials. To explore and describe texture through touch and rubbings. To develop tonal shading skills using control and pressure. To develop an initial sketch for an observational drawing. To use tone and texture to create an observational drawing. Vocabulary artist, chalk, charcoal, crayon, control, graphite stick, line, mark making, material, pastel, pressure, shadow, tone, rubbing, texture, grip, shading, refine, sketch, shape,		To develop knowledge of colour mixing. To know how texture can be created with paint To use paint to explore texture and pattern To compose a collage, choosing and arranging materials for effect To evaluate and improve artwork Vocabulary Mixing, Primary colour, Secondary colour, Texture, Collage, Overlap, Detail, Surface		To use my hands as a tool to shape clay To shape a pinch pot and join clay shapes as decoration To use impressing and joining techniques to decorate a clay tile To use drawing to plan the features of a 3D model. To make a 3D clay tile from a drawn design Vocabulary Roll, Smooth, Flatten, Shape, Cut, Pinch pot, Thumb pot, Ceramic, Glaze, Score, Slip, Surface, Join, Sculpture, Sculptor, Plaster, Casting, Negative space, Three dimensional, In relief, Detail, Impressing	To investigate maps as a stimulus for drawing. To experiment with a craft technique to develop an idea. To develop ideas and apply craft skills when printmaking To present artwork and evaluate it against a design brief Vocabulary Imaginary, Inspired, Landmarks, Shape, Texture, Pattern, Felt, Fibre, Viewfinder, Abstract, Composition, Mosaic, Stained glass, Overlap, Gallery, Curator, Design, Design brief, Evaluate
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	organic, outline, detail, evaluate.					
Artists	Käthe Kollwitz Max Ernst Sari Dienes Saeed Akhtar		Romare Bearden		Ranti Bam Rachel Whitehead	Josef Albers Matthew Cusick Eduardo Paolozzi Maggie Scott Kim Soon-Im Susan Stockwell
Year 3		Painting and mixed media: Prehistoric painting Core learning To apply understanding of prehistoric man made art To understand scale to enlarge drawings in a different medium To explore how natural products produce pigments to make different colours To select and apply a range of painting techniques	Craft and design: ancient Egyptian scrolls Core learning To investigate the style, pattern and characteristics of Ancient Egyptian art To apply design skills inspired by the style of an ancient civilisation To apply understanding of ancient techniques to construct a new material To apply drawing and painting skills in the style of an ancient civilisation		Sculpture and 3D: Abstract shape and space Core learning To join 2D shapes to make 3D structures To join materials in different ways when working in 3D To develop ideas for 3D artwork To apply knowledge of sculpture when working in 3D To evaluate and improve an artwork Vocabulary	Drawing: Developing drawing skills. Core learning To recognise how artists use shape in drawing. To develop shading skills and use them to blend tones. To use careful observation for adding detail to drawings. To use line, shape and tone in an imaginative drawing. To explore digital media techniques to develop drawings. Vocabulary

		To apply painting skills when creating a collaborative artwork Vocabulary Charcoal, Composition, Negative image, Pigment, Positive image, Prehistoric, Proportion, Smudging, Scaled up, Sketch, Texture, Tone	To apply an understanding of Egyptian art to develop a contemporary response Vocabulary Egyptian, Ancient, Civilisation, Papyrus, Sculpture, Painting, Pattern, Shape, Colour, Scroll, Convey, Composition, Scale, Imagery, Design, Technique, Process, Material, Layout, Zine, Fold, Audience, Inform		Sculpture, Structure, Three-dimensional, Found objects, Sculptor, Abstract, Negative space, Positive space	Blend, even tones, observation, organic.
Artists					Ruth Asawa Anthony Coro	Katie Daisy Sara Boccaccini Meadows Yellena James Dianne Sutherland
Year 4	Drawing: Exploring tone, texture and proportion. Core learning		Painting and mixed media: Light and dark Core learning	Sculpture and 3D:Mega Materials Core learning		Craft and design: Fabric of nature Core learning

	To draw using tone to create a 3D effect. To explore how combining lines and mark making can show texture and tone in drawings. To understand proportion by observing how it is used in artwork. To understand what is an effective composition in art. To apply an understanding of texture, tone and proportion in a drawing. To create a collaborative piece of art inspired by an artist. Vocabulary Collage, composition, form, highlight, proportion, shadow, three-dimensional		To investigate different ways of applying paint. To mix tints and shades of a colour. To use tints and shades to give a three-dimensional effect when painting To explore how paint can create very different effects To consider proportion and composition when planning a still-life painting To apply knowledge of colour mixing and painting techniques to create a finished piece Vocabulary Portrait, Landscape, Shadow, Tint, Shade, Texture, Contrasting, Vivid, Muted, Formal, Patterned, Abstract, Detailed, Figurative, Three dimensional (3D), Grid, Technique, Mark-making, Composition, Dabbing paint,	To develop ideas for 3D work through drawing and visualisation in 2D To use more complex techniques to shape materials To explore how shapes can be formed and joined in wire To consider the effect of how sculpture is displayed To choose and join a variety of materials to make sculpture Vocabulary Visualisation, Ceramics, Two-dimensional (2D), Three-dimensional (3D), Organic shape, Sculpture, Tone, Form, Carving, Model, Hollow, Figurative, Abstract, Quarry, Texture, Surface, Join, Pliers, Template, Secure, Mesh, Found objects,		To understand starting points in a design process. To explore techniques to develop imagery. To explore using a textile technique to develop patterns To learn how to create a repeating pattern. To understand how art is made for different purposes. Vocabulary Rainforest, Inspiration, Imagery, Colour palette, Mood board, Theme, Design, Designer, Texture, Develop, Pattern, Batik, Repeat, Repeating, Organic, Symmetrical, Craft, Craftsperson, Industry
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			Stippling paint, Paint wash, Pointillism	Typography, Welding, Weaving		
Artists	Sarah Graham Nicola McBride Beatriz Milhaze Maryam Arslan		Audrey Flack Clara Peeters	El Anatsui Sokari Douglas-Camp Barbara Hepworth Magdelene Odundo Jaume Plensa		Ruth Daniels Senanayake Megan Carter William Morris
Year 5	Drawing: Depth, emotion and movement. Core learning To apply an understanding of expressive and gestural lines to capture movement. To understand how lines and marks can communicate emotion. To understand how artists use mark making and shading to create depth. To apply an understanding of composition to plan a print. To develop drawn ideas through printmaking. To explore how portraits can show expression and		Painting and mixed media: Portraits Core learning To explore how a drawing can be developed To combine materials for effect To identify the features of self-portraits To develop ideas towards an outcome by experimenting with materials and techniques To apply knowledge and skills to create a mixed-media self-portrait Vocabulary Background, Continuous line drawing, Portrait, Self-portrait, Paint		Sculpture and 3D: Interactive installation Core learning To identify and compare features of art installations. To investigate the effect of space and scale when creating 3D art. To problem-solve when constructing 3D artworks. To plan an installation that communicates an idea. To apply their knowledge of installation art and develop ideas into a finished piece Vocabulary Display, Installation art, Mixed media,	Craft and design: Architecture Core learning To apply observational drawing skills to interpret forms accurately To apply composition skills to develop a drawing into print. To apply an understanding of architecture to design a building. To extend design ideas through research and sketchbook use To explore and evaluate the intention of a design Vocabulary

	emotion and affect how we see the artwork. Vocabulary Background, composition, depth, focal point, foreground, main subject, middle ground, printing plate, print making.		wash, Collage, Texture, Composition, Carbon paper, Transfer, Printmaking, Monoprint, Mixed media, Multi media, Justify, Research, Evaluate, Represent, Atmosphere, Art medium		Features, Evaluate, Analyse, Location, Scale, Scaled down, Special effects, Three dimensional, Art medium, Performance art, Stencil, Atmosphere, Props, Influence, Experience, Culture, Revolution, Concept, Elements, Interact, Interactive	Architecture, Composition, Design, Evaluate, Proportion, Perspective, Birds eye view, Monoprint, Architectural, Organic, Monument, Architect, Legacy, Elevation, Built environment, Observational drawing, Interpret, Form, Abstract, Pressure, Crop, Viewfinder, Design brief, Futuristic, External, Style, Annotate, Individuality, Design intention, Symbolism, Literal, Commemorate
Artist	Elizabeth Catlett's Charlie Mackesy Hom Nguyen		Chila Kumari Singh Burman Njideka Akunyili Crosby Vincent van Gogh Frida Kahlo Maggie Scott		Cai Guo-Qiang	Zaha Hadid Friedensreich Hundertwasser
Year 6	Drawing: Expressing ideas. Core learning To explore how street artists use art		Painting and mixed media: Artist study Core learning			Summer 2 Sculpture and 3D: Making memories Core learning

	to convey messages and provoke thought. To understand and apply one point perspective in a drawing inspired by street art. To understand and use scale and proportion effectively in drawings. To design a street-art-inspired piece using a brief. To create a street-art-inspired piece that conveys a message using perspective, scale and proportion. Vocabulary Depth, graffiti, horizon, mural, one point, perspective, proportion, realism, Scale, street art, vanishing point.		To understand how to analyse a famous painting To understand how to find meaning in painting To apply drama techniques to explore the meaning of a painting To apply interpretation skills to analyse and respond to an abstract painting To apply interpretation skills to analyse and respond to an abstract painting To understand how art can tell stories or portray messages To develop starting points for creative outcomes To demonstrate an understanding of painting techniques to make personal choices Vocabulary			To analyse how art can explore the concept of self To explore sculptural techniques. To use creative experience to develop ideas and plan sculpture. To apply an understanding of materials and techniques to work in 3D. To problem solve, evaluate and refine artwork to achieve a chosen outcome Vocabulary Expression, Self, Identity, Attribute, Symbolic, Literal, Assemblage, sculpture, Manipulate, Relief, Composition, Juxtaposition, Embedded, Tradition, Pitfall, Representation, Originality, Collection Art week
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			abstract, analyse. artist, compose, compositions, convey, evaluation, inference, interpret, justify, meaning, medium, mixed media, narrative, respond, tableau, technique, thought-provoking, translate			Craft and design: photo opportunity Core learning To apply an understanding of composition to create an effective photomontage advertising poster To apply understanding of abstract art through photography To demonstrate an understanding of design choices made for effect using digital photography techniques. To apply an understanding of photography to design and recreate a famous painting To demonstrate observation and proportion to create art in a photorealistic style Vocabulary
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Artists	Edgar Müller Diego Rivera Sian Storey		Frank Bowling Richard Brackenburg David Hockney Labaina Himid Fiona Rae Paula Rego John Singer Sergeant		Judith Scott Yinka Shinobare Nicola Anthony Louise Nevelson Joseph Cornell	Derek O Boateng Chuck Close Albrecht Durer Hannah Hoch Graham Holland Edvard Munch Chris Plowman Edward Weston

	Curriculum End Points (NC)
EYFS End Points	To be able to: - safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. - to share their creations, explaining the process they have used.

	• use a range of small tools, including scissors, paint brushes and cutlery. • begin to show accuracy and care when drawing.
KS1 End Points	To be able to: • use a range of materials creatively to design and make products • to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination • to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space • to find out about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work
KS2 End Points	To be able to: • develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. • to create sketch books to record their observations and use them to review and revisit ideas • to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials • to find out about great artists, architects and designers in history

